



## SkillsUSA Pennsylvania District Games

Thursday, April 13<sup>th</sup> 8pm to 11pm

The SkillsUSA Pennsylvania District Games were created to encourage teamwork and comradery amongst the schools and districts across the state. This year's SkillsUSA Pennsylvania District Games are sponsored by the SkillsUSA Pennsylvania Alumni Association.

### CTC Mascot Dance Off

It's time to find and dust off that CTC building mascot costume! We're having a dance off to get the evening started off on the right foot. You may even be joined by a few famous local mascots as well!

- Each **SCHOOL** can enter one (1) mascot
- One (1) song will be played
- After the song, one (1) mascot winner will be chosen via crowd cheer

### Games

Each of the following games will be played by **DISTRICT**. (This will/may require your District to preplan your teams.) There will be eleven (11) teams, one team made up of each District. We will run three (3) "heats" of a maximum of four (4) teams at a time. Each Team will consist of six (6) members. The winning team from each heat will compete in a final heat to determine the overall winning team for each game. We encourage you to have different members play each game, but it is not mandatory. Students will compete in the following games:

- **Frisbee Relay** – One by one, each team member will use a frisbee to move a balloon from one side of the room to the other, then back. The balloon cannot touch the floor and you may not touch the balloon with your hand. If either of these occur, the team members will have to re-start their run.
- **Basket Heads** – Three (3) team members will be tossers, three (3) team members will be receivers. Each tosser will receive four (4) balls with the goal of getting all four balls in your partners basket. Each of the three receivers must have no more or no less than four balls in their basket. If a ball misses, the tosser must pick up the ball and re-set behind the line before throwing again.

- **Fly Swatter Relay** – One by one, each team member will use a fly swatter to move a ping pong ball from one side of the room to the other, then back. You may not touch the ball with your hand, and you may not smack the ball ahead of you (you must be in control of the ball at all times). If either of these occur, the team members will have to re-start their run.
- **Tricycle Race** – Each District is responsible for bringing their own tricycle and may enter the team and/or advisor race. Categories will be:
  - Student Relay (6 students) – Stock and Modified
  - Advisor Single – Stock and Modified.

One by one, each team member will pedal their tricycle from one side of the room to the other, then back. If at any point in the run the team member falls off the tricycle, they will have to re-start their run. (Race will be on carpet.)

### **ALL TRICYCLE ENTRIES MUST MEET THE FOLLOWING SPECIFICATIONS:**

#### Modified Entry

- Rubber or plastic front wheel of 20" maximum
- Rubber or plastic rear wheels of 10" maximum
- Seat height 30" maximum
- Front wheel pedal driven
- Cannot be motorized
- All wheels must touch the ground
- Pedal is the ONLY source of power
- No outriggers permitted
- No chain driven bikes will be permitted

#### Stock Entry

- MUST be metal
- As purchased – NO modifications

#### Safety

All competitors **MUST** wear approved bicycle or motorcycle helmets with chin strap, elbow, and kneepads while riding. Other safety items may be worn. Districts must bring enough safety equipment for each competitor (6 sets). Each set consists of 1 helmet, 2 elbow pads, and 2 knee pads. Changing between racers will not be permitted during the relay race.

### **Advisors**

We will need multiple advisors/adults as judges. At minimum, two (2) judges for each team playing and four (4) more overall judges. However, the more advisors present the better. Advisors are not allowed to be judges for their own District.

If you have any District Games specific questions, please e-mail John Brown at [john.brown@beattietech.com](mailto:john.brown@beattietech.com).